

LANDSCAPE CONCEPT



LEGEND

1. Main Entrance to the Youth Park highlighted through signage, soft planting and the skating area edge.
2. Tall post (1) marking this key accessway, providing opportunity for graffiti art and a colourful way-finding element.
3. Existing asphalt to be retained – new pathway link through to Whanake Youth Hall.
4. Café/Food truck location to encourage passersby/community interaction.
5. Memorial Hall for better connection to Youth Park for function/events.
6. Skate hangout located at front entry; design tbc with consultant. Concrete materiality.
7. Removeable 'Graffiti Art' panels incorporated into viewing structure
8. Plunket carpark design tbc with Traffic engineer
9. Crusher dust link through the existing Stoke memorial gates to edge of Plunket carpark (yet tbc) and centre of park.
10. Planting to soften frontage of Plunket building and create separation from active area.
11. Large seating tower/'chill-out' area with views accross park.
12. Large, central, open space for active play – Asphalt basketball court with hoop and seating.
13. Footpath link to Marsden Recreational Ground.
14. Artificial turf lawn area with mounded corne, including trees and planting for shade
15. Net-hammock seating space, sitting above garden area.
16. Container located between existing trees. Layout interchange able – opening sides allow link to Northern field (for outdoor events/performances) or enclosed space. Allows for a range of performance options including small outdoor gatherings for Whanake Youth, medium scale performances within the youth park or large events by overlooking Marsden recreational ground. Location also provides an all-weather, outdoor chill-out space for Whanake Youth.
17. Large chill-out deck over-looking park. Bean bags, seats and tables allow for flexible use. Planting creates a visual buffer between active and passive spaces
18. Existing Whanake Deck area to be retained
19. Raised garden bed with seating overlooking basketball court.
20. Small edible garden with fruit or nut trees for energy "On the GO".

PLAN NOT TO SCALE_ REV 02_210428

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Extent of paint TBC